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[Cloud Run: Serverless Computing](https://cloud.google.com/run/) (https://cloud.google.com/run/)

[Documentation](https://cloud.google.com/run/docs/) (https://cloud.google.com/run/docs/) [Guides](#)

Migrating an Existing Service

This guide shows how to prepare a web service to run in a container on Cloud Run. It does not cover data migration.

Listen on the port defined by the `PORT` environment variable

Your service must listen on the port specified by the `PORT` environment variable, as specified in the [container runtime contract](https://cloud.google.com/run/docs/reference/container-contract) (https://cloud.google.com/run/docs/reference/container-contract).

You can add default values in case a `PORT` environment variable is not defined. This simplifies development because it allows you to omit this variable in `docker run` commands.

Listen on the `PORT` variable by modifying your code

Modify your service to support prioritized port configuration from the `PORT` environment variable. This approach reduces operational overhead.

1. When a service starts up, all environment configuration is made available. Check to see if the `PORT` environment variable has been set. This is always present on Cloud Run, but might not be available if running locally.
2. If the `PORT` environment variable is set, your service must listen on that value.
3. If the `PORT` environment variable is not set, you can handle this as an error or provide a fallback port value.

For sample code that performs these steps, see the [build and deploy](https://cloud.google.com/run/docs/quickstarts/build-and-deploy) (https://cloud.google.com/run/docs/quickstarts/build-and-deploy) quickstart.

For PHP and other languages that do not have a direct HTTP interface, the port configuration is handled via a web server (such as Apache). If the web server cannot be configured to listen to an environment variable, you may need to use a customized container entrypoint, which is described next.

Setting existing port configuration via the container entrypoint

If the service already has a mechanism to configure the port, such as another environment variable or a configuration file, you can avoid refactoring the application code. Instead, add startup logic that maps the `PORT` environment variable to your configuration.

1. Open the service Dockerfile. If one does not exist, [add a Dockerfile](#) (`#add-dockerfile`) first, then continue these steps.
2. Create a [container entrypoint](https://docs.docker.com/engine/reference/builder/#entrypoint) (<https://docs.docker.com/engine/reference/builder/#entrypoint>) shell script to map the `PORT` environment variable to your configuration setting. For example, create a new file named `dockerfile-entrypoint.sh` that has the following contents:

```
#!/usr/bin/env bash
export YOURAPP_PORT=":${PORT}"
# Execute the rest of your ENTRYPOINT and CMD as expected.
exec "$@"
```

In the example above, a BASH script maps `PORT` to an environment variable named `YOURAPP_PORT`, which needs to be preceded by a colon (:), a common alternative port format.

The final line, `exec "$@"` executes further entrypoint steps as configured in your `Dockerfile`, followed by the configured command (`CMD`) that starts your service.

3. Make sure your script is executable:

```
chmod +x docker-entrypoint.sh
```

4. Copy your script into the container by adding this line to your `Dockerfile`:

```
COPY docker-entrypoint.sh /docker-entrypoint.sh
```

5. Execute your script as part of the container entrypoint by adding this line to your `Dockerfile`:

```
ENTRYPOINT [ "/docker-entrypoint.sh" ]
```

If your Dockerfile already defines an entrypoint (or extends from a base image that defines one) you must preserve the existing entrypoint

```
ENTRYPOINT [ "/docker-entrypoint.sh", "/existing-entrypoint.sh" ]
```



Remove reliance on local filesystem for persistent storage

Check your application code for reliance on local filesystems, and replace it with file storage on [Cloud Storage](https://cloud.google.com/storage) (<https://cloud.google.com/storage>) or data storage such as [Cloud Firestore](https://cloud.google.com/firestore) (<https://cloud.google.com/firestore>) or [Cloud SQL](https://cloud.google.com/sql) (<https://cloud.google.com/sql>).

Add a Dockerfile

In order to wrap your service in a container, you should use a Dockerfile to define the operating environment. The [build and deploy quickstart](https://cloud.google.com/run/docs/quickstarts/build-and-deploy#containerizing) (<https://cloud.google.com/run/docs/quickstarts/build-and-deploy#containerizing>) shows some basic Dockerfiles you can use to get started.

Read more about customizing your Dockerfile on the [Developing your service](https://cloud.google.com/run/docs/developing#add-dockerfile) (<https://cloud.google.com/run/docs/developing#add-dockerfile>) page.

Tune for concurrency and memory limits

Learn more about [how concurrency works](https://cloud.google.com/run/docs/about-concurrency) (<https://cloud.google.com/run/docs/about-concurrency>) then optimize your service concurrency support in [development tips for tuning concurrency](https://cloud.google.com/run/docs/tips#tuning-concurrency) (<https://cloud.google.com/run/docs/tips#tuning-concurrency>)

Make sure your [memory limit](https://cloud.google.com/run/docs/configuring/memory-limits) (<https://cloud.google.com/run/docs/configuring/memory-limits>) is high enough for your application to run, including capacity for any temporary file storage your service requires.

Send logs to stdout, stderr, or /var/log

Cloud Run automatically uses Stackdriver to aggregate and review your logs, as described in the [logging page](https://cloud.google.com/run/docs/logging) (<https://cloud.google.com/run/docs/logging>).

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